

After Gold Medal Game



Scoring Analysis

Team	Comes		LOFF	Stolen Ends	Last Stone Eff.	Force	Points Scored Plus							
	Games		LSFE			Eff.	0	1	2	3	4	>4	Total	Minus
SUI	15	For	13	13	59%	67%	12	22	27	10	1	2	123	+62
		Against	2	7			7	33	12	0	1	0	61	
SWE	16	For	9	16	44%	67%	11	37	22	6	4	0	115	+33
		Against	7	11			8	41	12	1	1	2	82	
RCF	15	For	10	18	41%	52%	11	46	16	7	1	1	108	+20
		Against	5	6			5	30	21	4	1	0	88	
CAN	14	For	5	20	29%	52%	6	39	13	6	1	1	92	+11
		Against	9	11			10	29	20	4	0	0	81	
USA	16	For	5	14	31%	54%	8	40	17	6	1	2	106	+7
		Against	11	13			10	39	24	4	0	0	99	
JPN	13	For	5	12	37%	65%	6	35	18	2	2	0	85	+4
		Against	8	7			8	34	17	3	1	0	81	
DEN	14	For	8	17	41%	48%	2	38	18	5	1	1	98	0
		Against	6	8			10	30	14	5	3	2	98	
SCO	13	For	7	16	35%	52%	4	39	20	3	0	0	88	-1
		Against	6	9			5	31	14	10	0	0	89	
KOR	13	For	7	7	38%	64%	10	27	18	6	1	0	85	-3
		Against	6	15			3	36	17	6	0	0	88	
CHN	13	For	4	6	29%	66%	4	27	12	3	2	0	68	-11
		Against	9	13			13	37	12	3	1	1	79	
GER	13	For	7	8	33%	52%	8	28	19	4	1	0	82	-12
		Against	6	14			7	30	22	5	0	1	94	
ITA	13	For	6	13	20%	38%	6	39	10	2	0	1	70	-30
		Against	7	12			4	24	19	7	3	1	100	
CZE	13	For	4	6	23%	63%	6	25	13	2	0	0	57	-40
		Against	9	22			8	37	14	5	3	1	97	
EST	13	For	7	6	28%	39%	7	24	19	3	0	0	71	-40
		Against	6	24			3	35	24	8	1	0	111	
Total	97			172			101	466	242	65	15	8	1'248	

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

More than four points scored Efficiency Last Stone First End



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